### A mini-framework for agility beyond software

Xavier Quesada Allue Agile Tour Brussels 2018







Agile Tour Brussels 2014







Car factory (Belgium)

### What we learned at Tower

- The mindset and culture that Agile proposes is well received.
- Scrum basically works as a core framework. It brings immediate benefits.
- There are some differences with "classic" Scrum and Kanban.
- They are addressable through visual management patterns.



What's happened since Tower?







Agile Kindergarden "Mi pequeña ciudad" (Argentina)











#### **Riccardo Mariti**

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Restaurateur, Agile Transformation Specialist, Scrum Trainer, Climber, Trainer of Superstar Chefs

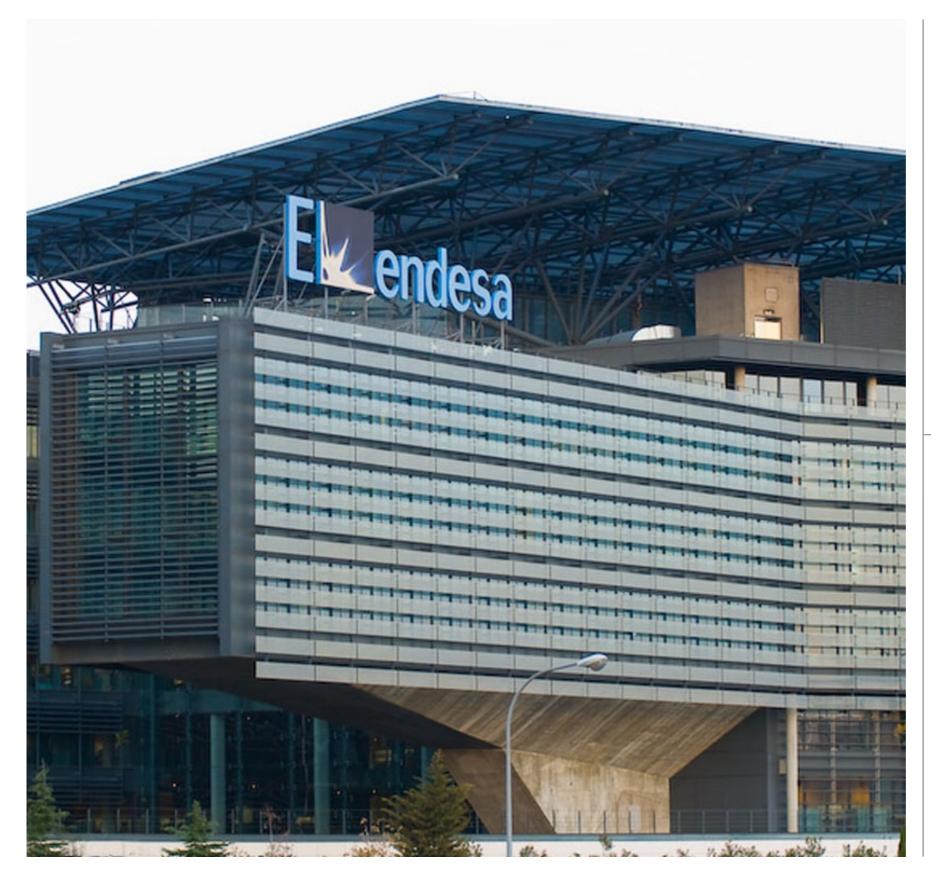
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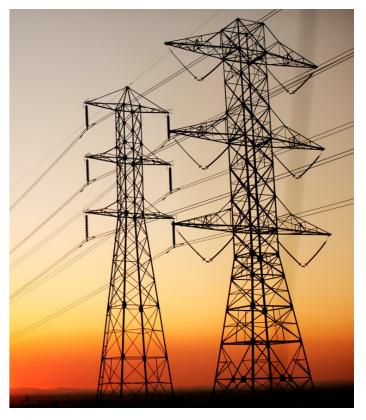
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Agile Restaurant "Riccardo's" (London)

Ok, I'm convinced this is a thing. Now tell me about the challenges.







Energy company (Spain)



Endesa

Iberia natural gas logistics team

### Challenge #1: defining the work

- What is the product?
- What is a valid product increment?
- How do I define and split PBIs?
- What is a valid Definition of Done?

### Advice for defining your "product"

- Think broad
- Think customer-centric and value focused
- Think about what gives you most feedback
- Try to create an MVP
- Experiment!

#### Challenge #2: dealing with time constrained work

- How do we follow up on tasks that are delegated or waiting? (the dependency cannot be eliminated)
- How do we deal with recurring work?
- How do we deal with deadlines, and tasks that cannot be started before a certain date?
- Don't forget we also have to deal with unplanned work
- How do we make sure we are focusing on our priorities and not forgetting about anything?

#### Visual Management for having a baby

September 18, 2010 in Visual management by Xavier Quesada Allue | 35 comments



Hello! I am Laura Quesada Allue. I was born in January 2010. Maybe you w wondering why my daddy hasn't written anything on this blog for the last 8 months? Well, now you know!

This blog post tells the story of how my parents used Visual Management tc coordinate the tough project of preparing themselves for my coming to the world. I leave you with them now...



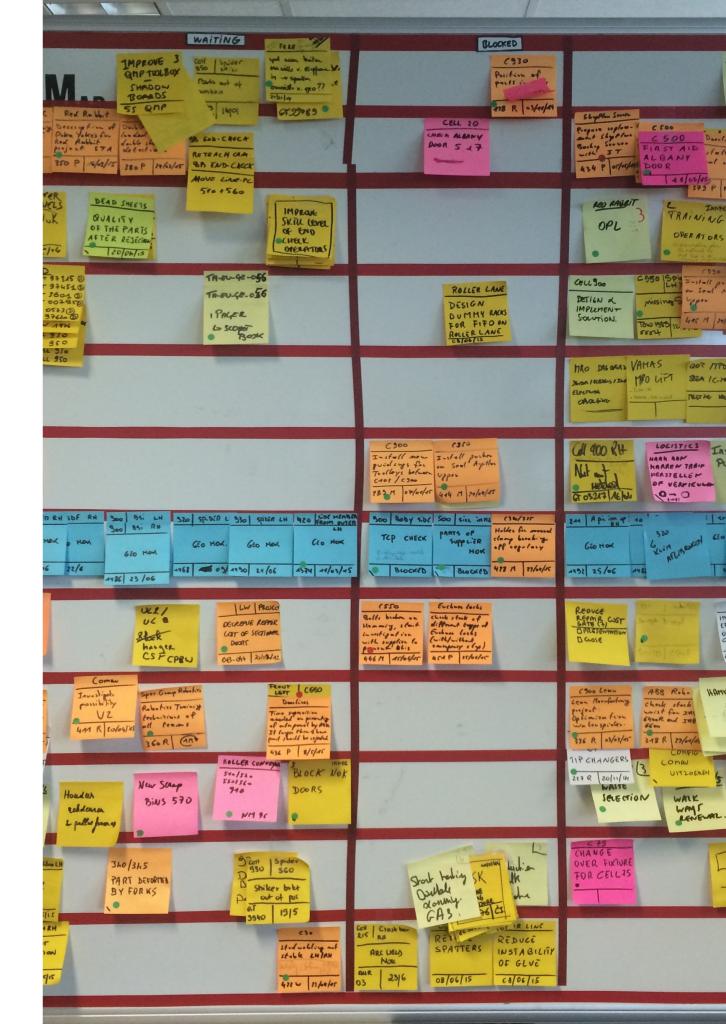
2008-2009

# VMF (Visual Management Framework)

A mini-framework for adding calendar support to Scrum

Pattern oriented - pick the patterns you need or serve you best

"VMF squad"



### 3 levels of planning with calendar support

- Level 1: Medium term / Roadmap
- Level 2: Weekly / Sprint
- Level 3: Daily



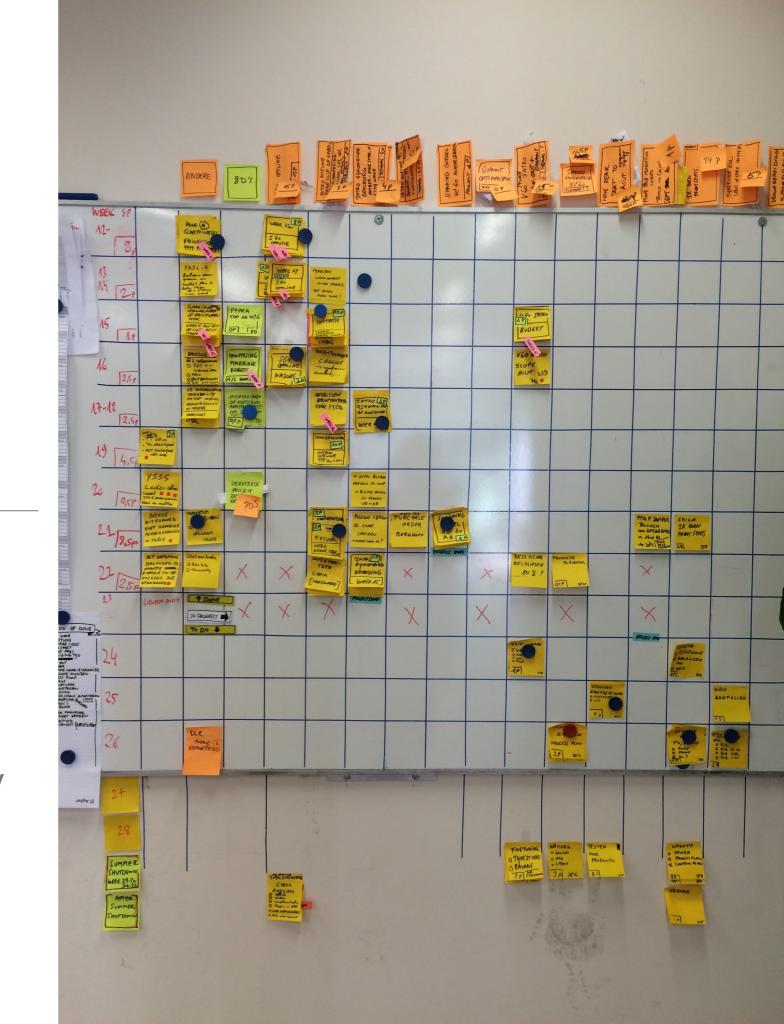
### L1: Medium term or roadmap planning

- VMF Story Map with Calendar
- Rows are streams or projects, columns are months or sprints (can be reversed)
- Mid-to-long term planning visualization, use it if necessary

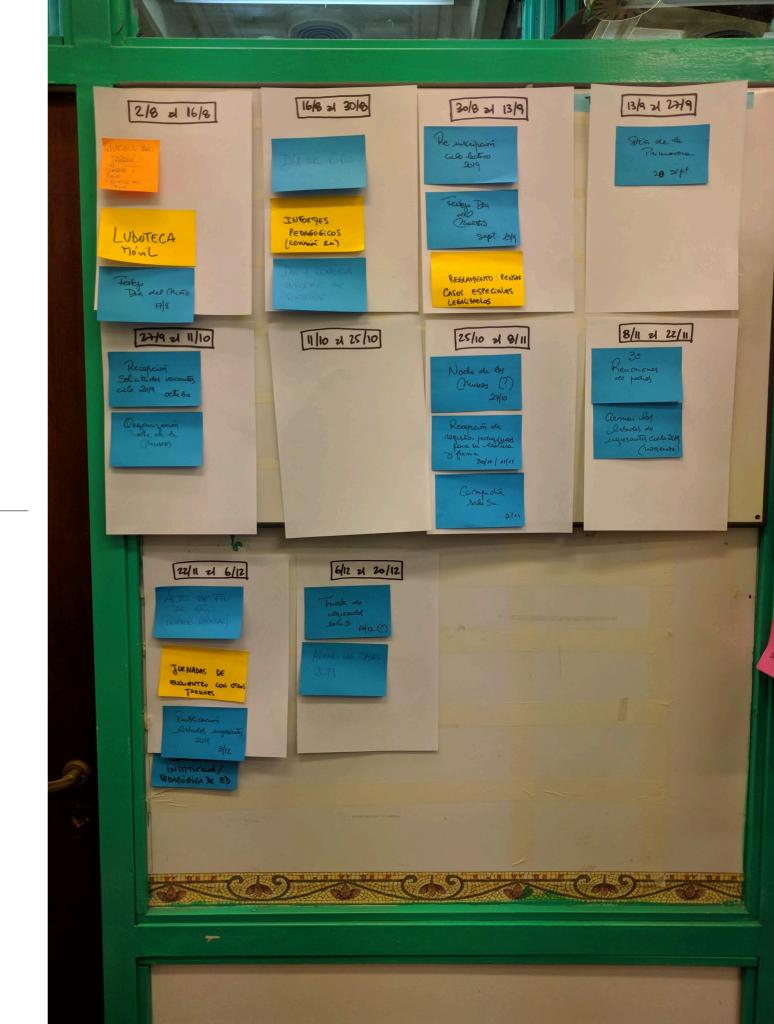


### L1: Medium term or roadmap planning

- VMF Story Map with Calendar
- Rows are streams or projects, columns are months or sprints (can be reversed)
- Mid-to-long term planning visualization, use it if necessary



L1: Quarterly planning



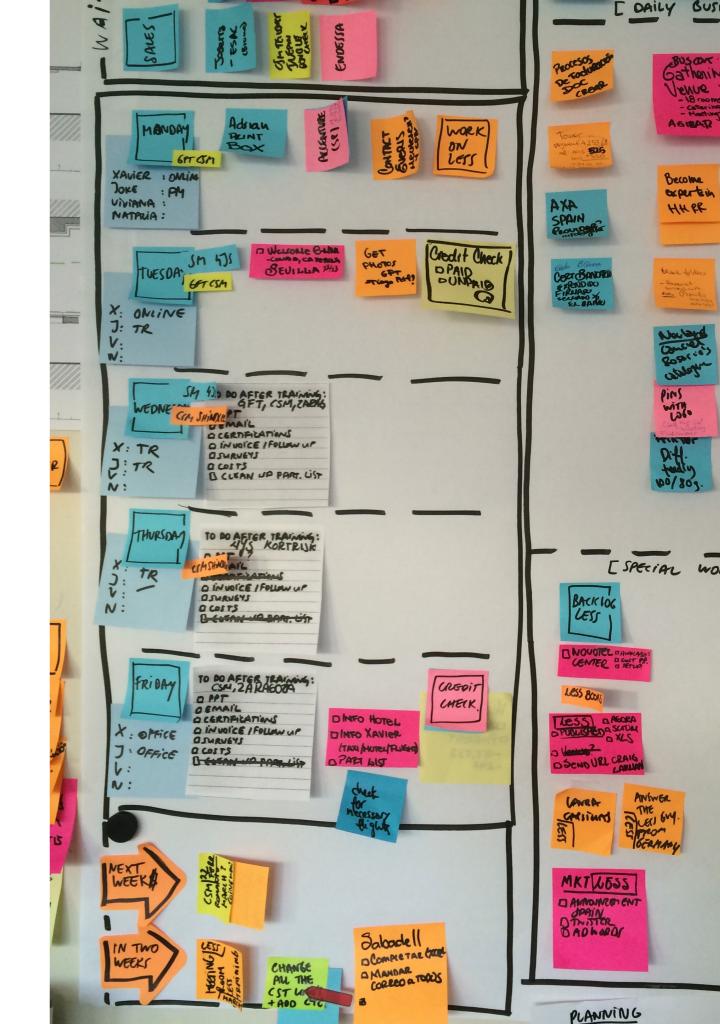
### L2: Weekly calendar with Sprint planning

- Sprint backlog with calendar support
- · One column per day of week
- Pre-populate with recurring and fixed-date tasks
- Populate remaining capacity with backlog items
- Items that don't get completed get pushed to next day
- · Pattern 1: only weekly calendar
- Pattern 2: weekly calendar on top, regular taskboard on the bottom or side



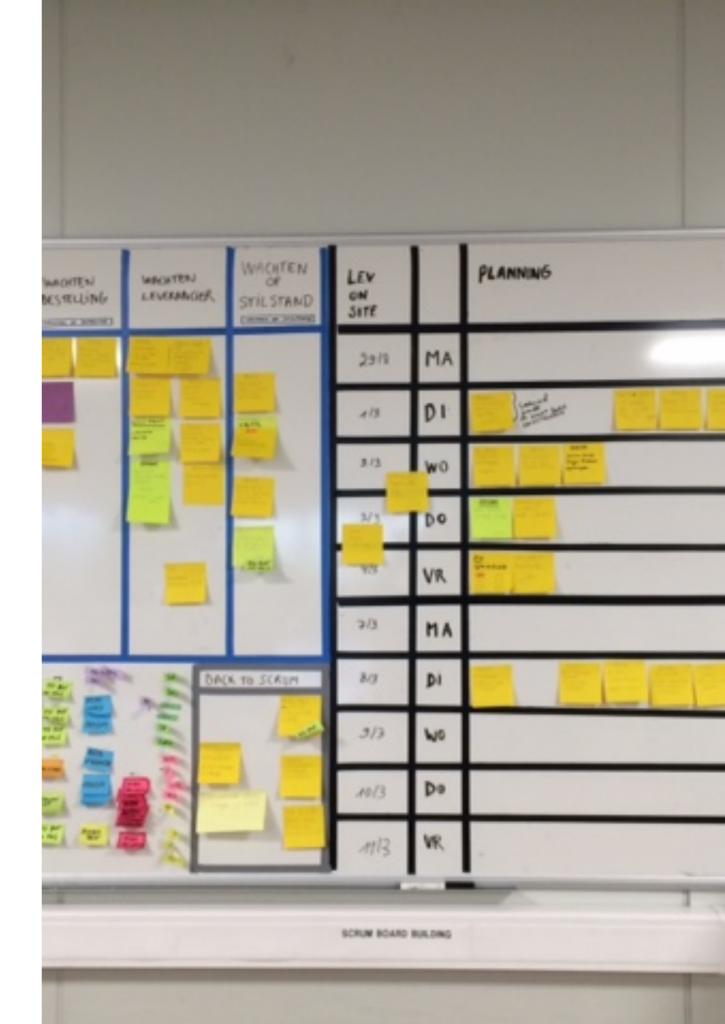
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## L3: Daily planning with Daily Scrum

- Daily backlog built during daily scrum
- Includes "green" tasks (next-day delivery SLA)
- Can be personal or team oriented
- Defaults to the column of the day that was built during sprint planning, plus anything being pushed forward



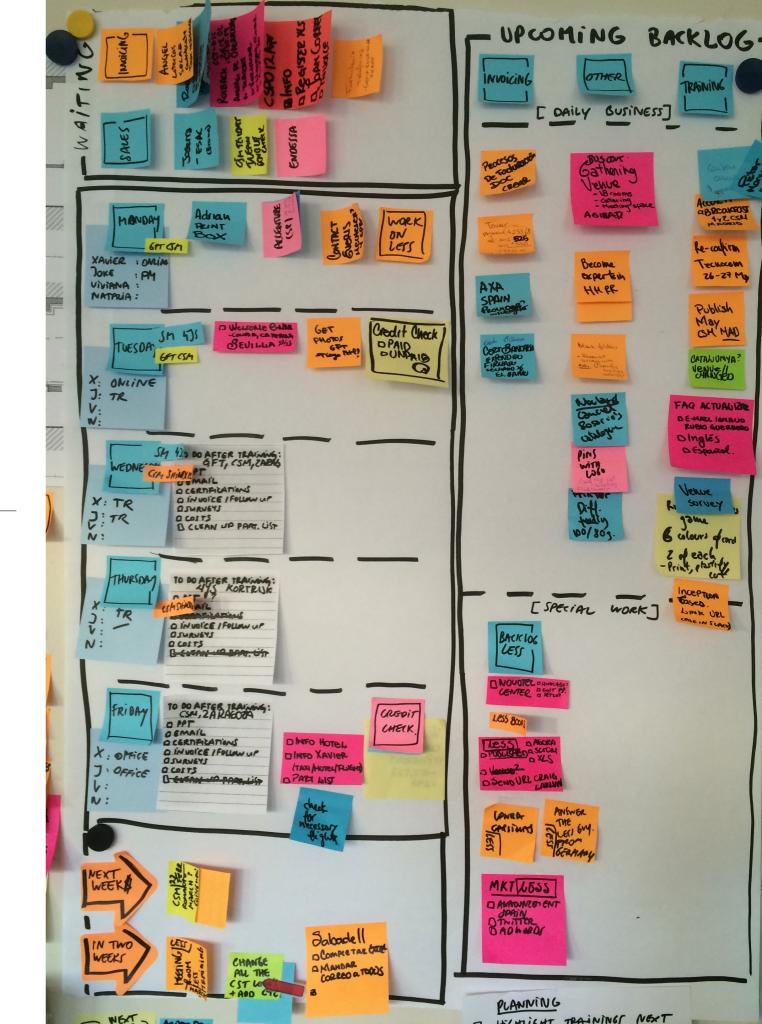


# L3: Daily planning with Daily Scrum

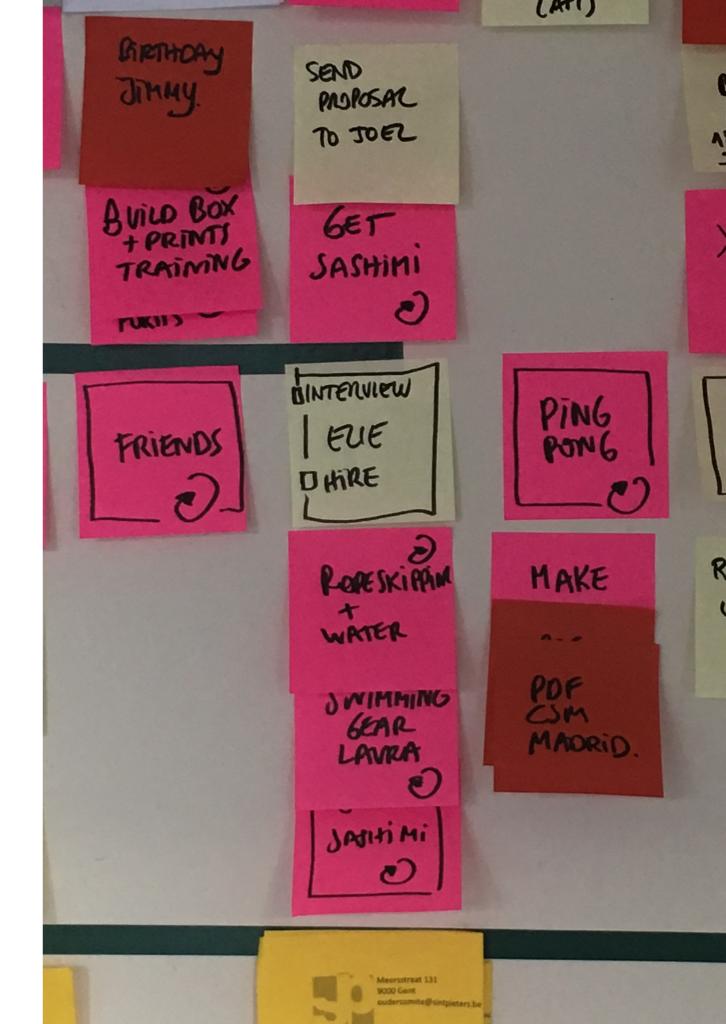
Take it with you



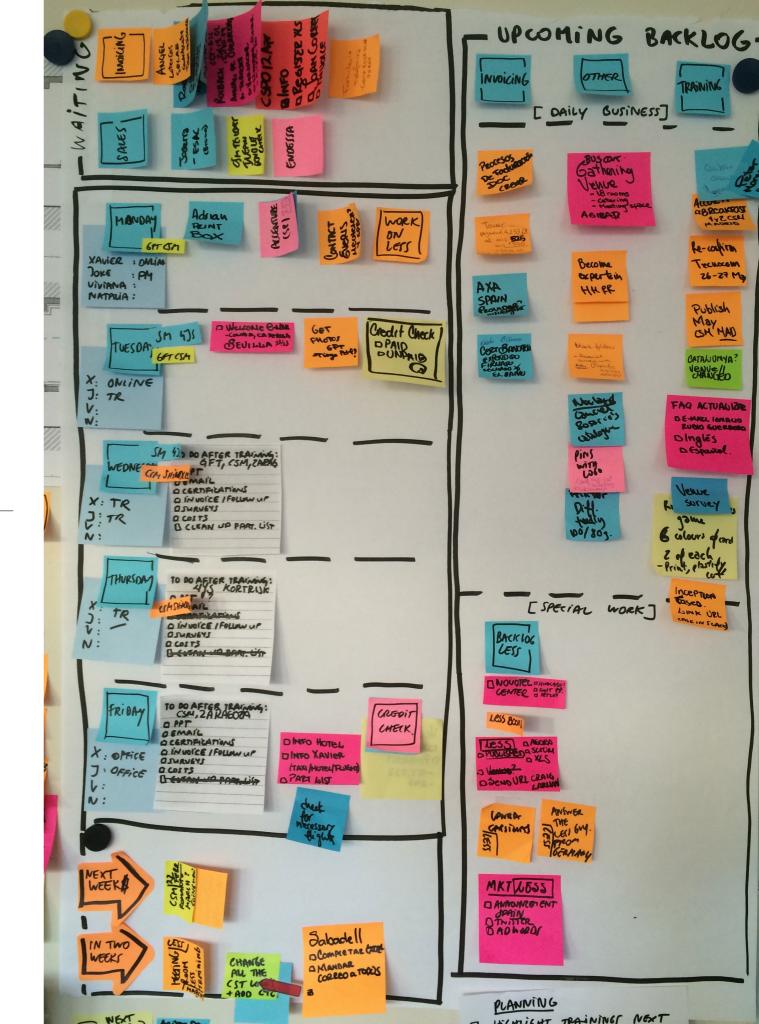
### Bringing it all together



### Recurring tasks

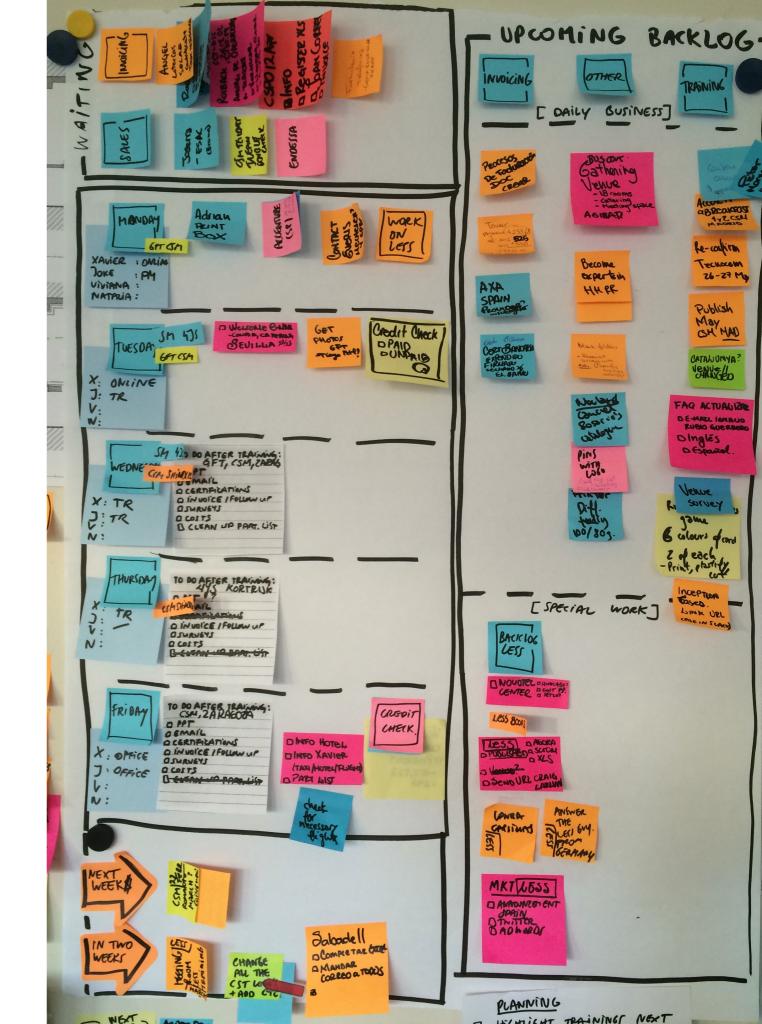


Delegated or waiting tasks



#### Other patterns

- Colored post-its for different service level agreements
- Checklists for standard work
- Next sprint backlog/calendar



#### Other patterns

- Team Lead as SM+PO
- No SM or PO (team does it)
- End-of-week meeting as merged Review+Retro
- DoD & DoR per task, stream or feature/project



### Things that might not change

- Sprint Planning
- Daily Scrum
- Sprint Review
- Retrospective
- Relative estimation
- Roles



### You might have problems...

### Problems you might have



### Summary & advice

- It works, and the main benefits come from the impact on culture and leadership
- Put effort into defining your product, PBIs and product increments as "agile" as possible - but don't get frustrated if your product increment is not that clean.
- Use visual management to manage your work
- Implement patterns for visualizing and prioritizing any time-constrained work your team has: delegated or waiting work, recurring tasks, tasks with date constraints.

#### Questions & Thank you

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Visual Management Blog

